

## **ART CONTEST**

## What is your take of our Mission and Vision?

Who: Artists of all ages from Battle Creek and West Michigan

What: Get creative! Submit a photo, painting or drawing that you feel represents the mission and vision of the City of Battle Creek. It could be architectural or organic, interpretive or literal.

## **Mission**

To ensure a safe, prosperous and culturally enriched community.

## Vision

We envision Battle Creek as an extraordinary community where people choose to live, work and play.

Why: The artwork selected will be displayed in the Battle Creek City Hall Commission conference room with the title of the piece and the artists name. The works will be viewed by countless residents and commissioners that attend public meetings. Your pieces will also be featured on our social media sites and may be used for future promotional material.

Art Contest Rules: Submit your entry by 5 p.m. on Friday, September 2<sup>nd</sup>, including a photo of your piece.

- The piece must represent the mission and vision of the City of Battle Creek.
- Include the piece's title, artist's name, dimensions of the piece and your contact information.
- Title entries "Conference Room Art" and send by email to <a href="PublicInput@battlecreekmi.gov">PublicInput@battlecreekmi.gov</a> or by mail to Attn: Katie Norton, City of Battle Creek, 10 N Division St., Battle Creek, MI 49014.



By submitting my entry:

I expressly represent that the entry submitted is my own original work; it was not copied from any other artists' works or photographs; and no one else owns any creative or personal property rights to this piece.

Battle Creek

I understand and agree that the City of Battle Creek reserves the right to copy and modify any entry for reproduction.

I understand that entries will not be returned and may be used for future promotional opportunities.

If mine is the winning entry, I agree that: it may be permanently displayed at Battle Creek City Hall without any compensation to me; I have no right to demand its return; and I will execute a written release to this effect.